Govt. Polytechnic Sundernagar

Lesson Planning (Theory)

Branch : Computer Engg Semester: 6th

Subject: Wireless Communication & Mobile Computing

Teacher: Sonali Malhotra

Session: Jan-June,2024

Classroom: EC-102

S.No	No of Lectures	Chapter Description	Detail Content	Reference Resource	Remark
1.	1 to 8 hrs (8 hrs) Unit-1: Introduction to Wireless Communication Wireless communication and its applications, advantages a disadvantages of wireless communication, Types of Service broadcast, paging, celluar telephony, trunking radio, cordless telephony, WLAN, PAN, adhoc & sensor networks, fixed wireless access; challenges in wireless communication, electromagnetic spectrum, licensed/unlicensed spectrum bands, ISM band, terrestrial and satellite microwave communication, broadcast radio, infrared and lightwave communication, wireless transmission impairments — attenuation, distortion, noise, interference, pathloss, shadowing and fading		R1,R2		
2	9 to 18 hrs (10 hrs)	Unit-2 : Fundamentals of Wireless Communication	Concept of banwidth, analog and digital signals, data rate, signal strength, SNR, RSSI, electromagnetic wave propagarion: ground waves, sky waves and line-of-sight propagation; radio waves, microwaves, infrared; Overview of Propagation Mechanisms: reflection, diffraction and scattering; outdoor and indoor propagation	R1, R2	
3	19 to 28 hrs (10 hrs)	Unit-3 : Wireless Communication Systems	Wireless Communication architecture, cells, clusters, frequency reuse, cell splitting, handoff, Digital Cellular System: TDMA, ETDM, PCS, CDMA		
4	28 to 36 hrs (8 hrs)	Unit-4 : Wireless LAN Technology and Bluetooth	Wireless LAN (WLAN), IEEE-802.11, WLAN applications, WLAN types, WLAN problems – hidden station and exposed station problems; Bluetooth technology, Direct Sequence Spectrum Scheme, Frequency Hopping Spread Spectrum, Personal Area Networks.	R1	
5.	36 to 44 hrs (8 hrs)	Unit-5 : Mobile Computing Introduction	Mobile computing, Mobile computing functions, Mobile Computing Devices, Middleware and Gateways, Mobile computing environment, Applications and services.	R1, R3	

6.	44 to 52 hrs (8 hrs)	Unit-6: Mobile Computing Architecture	Three tier architecture for Mobile Computing, design considerations for mobile computing, client context manager, introduction to CC/PP, Policy manager, semantic web, security manager, context aware systems, GPS, Mobile computing through Internet.	R1, R3	
7.	52 to 56 hrs (8 hrs)	Unit-7 : Operating System for Mobile Device	An overview of Android Operating System, Architecture, Features of Android OS	R3	

Reference Resources:

- 1. Hand written notes .
- 2. Wireless Communications Principles and Practice by Theodore S. Rappaport
- 3. Mobile Computing: Technology, Applications and Service Creation by Asokek Talukdar and Roopa R. Yavagal

Govt. Polytechnic Sundernagar

Lesson Planning (Practical)

Branch : Computer Engg

Subject: Wireless Communication & Mobile Computing

Teacher: Sonali Malhotra

Semester:6th

Session: Jan-June,2024 Lab: Multimedia Lab

Sr. no.	No. o f Practical	Name of practical	Tentative date of performance		Actual date of	Remarks	Signature
			Group-I	Group-II	performance		
1.	1s	To identify various wireless networking devices and to recognise physical topology in the lab	30/1,1/2,6/2,8/2 13/2,15/2,20/2, 22/2	2/3,3/2,9/2, 16/2,17/2, 23/2			
2.	2.	To create WLAN of at least five wireless devices using any simulation tool (e.g. packettracer)	27/2,29/2,5/3, 7/3,12/3,14/3, 19/3, 21/3	1/3,2/3,15/3, 16/3,22/3, 23/3			
3.	3.	To setup a WLAN using access point.	26/3,28/3,2/4, 4/4	30/3,5/4,6/4			
4.	4.	To transfer data between two wireless devices (e.g.PC-PC, PC-Smart phone)	9/4,16/4,18/4	12/4,19/4, 20/4			
5.	5.	Data sharing using bluetooth.	23/4,25/4,30/4	26/4,27/4, 3 /5			
6	6.	Case study of Android operating system	2/5,7/5,9/5,14/5 ,16/5,21/5	4/5,17/5,18/ 5,24/5			